Warwick Little League Rules for Instructional 1 Baseball Rev 2/08

Instructional level 1 (6yrs and 7yrs)

This is an instructional level. Emphasis is on learning the fundamentals of catching, throwing and hitting. No scores are kept and there are no standings. Coaches may elect to use the machine or pitch to their own players. Players are not allowed to pitch at this level in a game. The entire lineup bats. The inning is over when three outs are recorded. Coaches are placed as to give direction to their own players. Position them at their respective areas. Place the 10th player in the outfield. No more than 10 players on the field. Outfielders should be placed at a reasonable distance (10-20ft) from the infield. Players need to move to the ball. Placing them too close to each other may result in an accident. When ever there are players in the dugout; an adult (league approved) shall supervise them at all times. All efforts should be made to have players learn more than one position. Coaches should consider mixing up the batting order from game to game. Badges shall be worn at all times as a visual assurance to parents and field supervisors that league approved adults are supervising the players. Managers shall be responsible for the actions of themselves, coaches and players. They will handle any concerns of their own parents. Here is the list of the following local rules.

1-All games shall consist of 6 innings; with no new inning starting 2 hours after scheduled start time. All teams shall conduct their warm ups and game within the two hour time limit.

2-Each team shall supply 1 new game ball for every game.

3-We use the continuous batting order. If a player is unable to bat; merely skip over and go to the next batter. If the player feels better; just insert them back in the order where they started. Anyone arriving after the start of the game shall be placed at the end of the order.

4-There are unlimited field substitutions. Managers should move kids in and out of the game defensively. Utilizing your coaches will help this task be much easier.

5-One manager and three additional coaches are allowed per team. While on offense a team must have one coach in the dugout; one at 1st and third as base coaches and the other at the pitching mound. While on defense a coach must remain in the dugout, one behind the catcher and place a coach in right center and the other in left center. The outfield coaches shall give defensive instruction to their players. League designated adults with badgers may be used to fill in if one of the four positions are not covered by the teams manager or coach.

6-If a pitching machine is used in a game. The coach/manager assigned shall not leave this position at anytime. He /she will not vacate until relieved by another adult. The only time a coach can walk away is if the machine is unplugged and the pitching wheel is not in motion.

7-If a ball is hit at or toward the machine area; a dead ball shall be called and the batter awarded 1st base. Any players on a base shall move to the next based if forced. This is to ensure that no player runs into the machine and gets hurt.

8-Each player will receive 5 pitched balls to hit. The batter shall be called out after five pitches. If a batter fouls off the 5th pitch; the batter will continue to hit if he/she makes contact. If after the 5th foul ball the batter does not swing or fails to make contact ; the batter is declared out.

All rules shall be observed. Any changes must be approved by the Board of Directors. Failure to comply may result in suspension or removal.

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9-A coach should back up the catcher to collect passed balls and to instruct the batter if told by the other team. The coach shall collect each ball passed or from the catcher. No balls are thrown back to the pitching coach until the 5th ball is thrown. This is to ensure the 5 pitch maximum.

10-All players should remain in the dugout at all times unless batting or fielding a position. Players unable to control their behavior may be told to sit with their parent until the behavior improves. This can result in a player losing their turn at bat.

11-Any player who needs to leave the bench during a game or practice will do so only with the permission of the manager. These players must be supervised at all times by the team or the player's parent or responsible person.

12-All equipment shall be returned to the shed or job box. The fields shall be dragged after the game or practice by both managers. Anything missing shall be reported immediatley.

13-No double headers!!

14-There is no on deck position. Players may not swing the bat or hold the bat in an unsafe manner; while on, around or near the playing field or batting cage area.

15-The catcher can wear any mitt.

16-the pitching distance is 37ft.

17-Players may slide. No head first sliding.

18-Any fair ball batted to and remaining in the infield area shall be ruled a single if the batter makes it to 1st base before being thrown out. No extra bases on overthrows!! If a ball is batted into the outfield; a doubles may be ruled if batter is not thrown out at first or second. If a player hits a fly ball out past the outfielders; a player can run all the bases at the risk of being put out. If hit over the fence; a homerun shall be awarded.

19-Any injury that occurs under the guidance of the manager or coach, at a practice or game, the injury form must be filled out and immediate notification to your commissioner and safety officer must be made within 24 hours. A follow up call should be made to the injured player's parent as to the player's medical status.

20-All rostered players in attendance must participate a minimum of three innings total in the field.

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